

The 19th Kumamoto High School English Debate Contest Rules

1. General rules

- 1 This contest is open to all the students who belong to public and private high schools, middle schools, or high technical colleges (ranging from 10th to 12th graders) in Kumamoto Prefecture. A team should consist of 4 to 6 members. 4 members from among the enrolled members are allowed to take part in each round. A team is allowed to change its members in each round, but members cannot switch to a substitute member after the round has started.
- 2 Basically, the debate topic, the role of each speaker, and the judging criteria will be the same as for this year's HEnDA national tournament. If there are any discrepancies between this Rulebook and the HEnDA Rulebook, then this Rulebook will be used to organize the contest.
- 3 We will have four preliminary rounds, and the semifinal and final round.

2. Rounds and Awards

- 4 Each team will compete in four rounds: two rounds as an affirmative side, two as a negative side. During the 1st and 2nd round, the teams that have already debated against each other, and teams from the same school, will not debate against each other.
- 5 The Contest Organizer will decide the 1st and 2nd round matches at random. The 3rd and the 4th round, matches will be allotted according to the results of the previous rounds, using the "Power-pairing system". This Power-pairing system basically matches teams that have won the same number of votes. Under this system, we will adopt the so-called "high-low" rule, in which if several teams have the same number of votes, the team that is higher in rank among the group with the same votes, will be matched against the lower team in the same group. Each round will have two judges. The two judges will decide the winner independently and will vote separately. Each judge's vote has equal value. (If the judges' votes are split, the round will be a "tie")
- 6 The top four teams will be decided by the following criteria: (In case of "bye round" the Organizer will calculate the vote. For further information, please refer to Supplementary 1)
 - ① The 1st criterion: Teams who won the most votes will be in the upper ranking.
 - ② The 2nd criterion: For each team, the total number of votes of the opponent teams will be totaled. Among the teams with the same number of votes, the team with the higher total opponent votes will be in the upper ranking.
 - ③ The 3rd criterion: If both the number of votes and the total opponent votes are the same, the team getting the higher communication points will go to the upper rankings.
 - ④ The 4th criterion: If the above three criteria are all the same, the teams which get the more 'best debater awards' will go to the upper ranking.
 - ⑤ The 6th criterion: If all of the above criteria are the same, only if the teams with the same score played each other in the preliminary round, the team that won the preliminary match between the two teams will be ranked higher.
 - ⑥ The 6th criterion: If all of the above criteria result in a tie, the student leaders of the tied teams will be required to do a "Janken" (Rock, Scissors, Paper) in front of the judges. The winner of the "Janken" will be ranked higher among the tied teams.
- 7 The top four teams will play in the semi-finals, and the teams that won the semi-finals will play in the final. The team that wins the final is the champion, the team that loses take the second place, and the two teams that lose the semi-final are third. The winner of each final match will be

determined by the votes of an odd number of judges consisting of 3 or more people, and the team with the most votes will be the winner.

- 8 The first to third prizes are awarded to the top four teams. A plaque and certificate will be given to each team. Also, the best debater award will be given to excellent individuals. This will be decided by consultation among the votes from all rounds.
- 9 The top two teams will qualify for the Kyushu High School English Debate Competition sponsored by Kyueiren. Also, higher teams will have priority to participate in the HEnDA national tournament. The number of the teams are not decided yet.

3. Teams and its Members

- 1 0 Each member on a participating team in this contest should belong to the same high school, middle school or high technical college in Kumamoto Prefecture. Each team should consist of 4 to 6 students. A team with only 3 students or less is not allowed to register. (In exceptional circumstances, such as an enrolled member's sickness, the Organizer may allow a 3-member team.) Also, each team member must meet the conditions below.

- ① English native speakers are not allowed to participate in this tournament.
- ② Where one or more of the following conditions apply, up to 2 members are allowed to register in each team.
 - (1) A student with more than 12 months' experience staying in a country where the first language is English. (If the stay was before entering primary school, the stay need not be counted)
 - (2) A student from countries where English is not the mother language, but is one of the official languages. (If the student left the country before entering primary school, the stay need not be counted)
 - (3) A student who mainly uses English at home.

*Exchange students are allowed to participate in the debate if he/she doesn't come from an English speaking country.

*If any team is suspected of having breached the above conditions, then the tournament organizer will conduct an investigation.

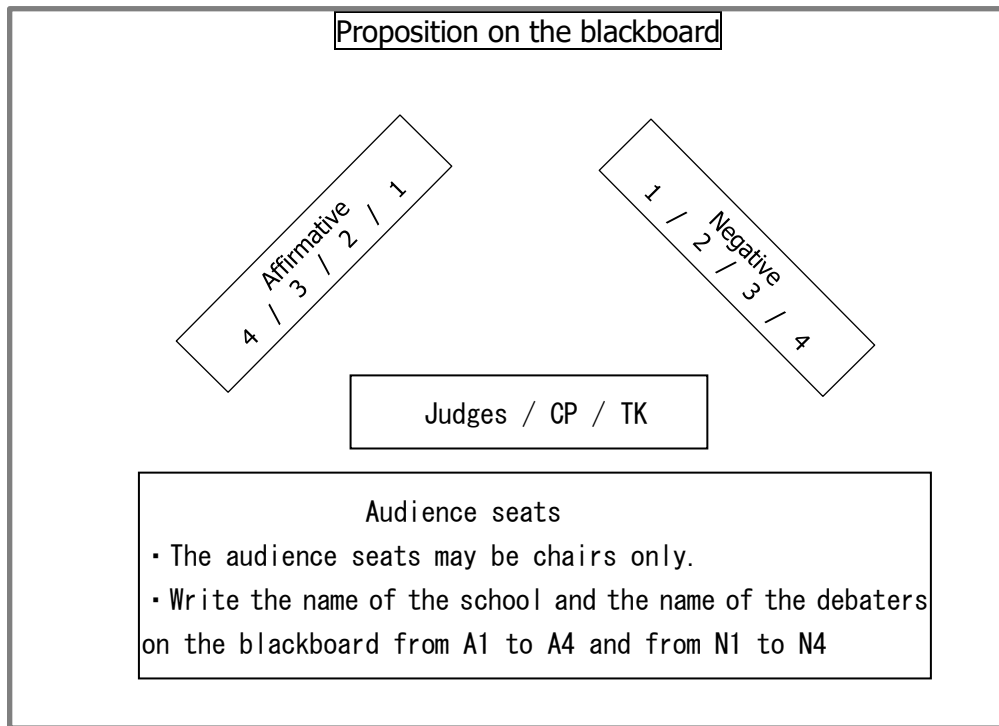
- 1 1 Basically, teams are not allowed to change their members after the enrollment. In case a team lacks a member because of an unavoidable accident, for example sickness or a traffic accident, the Organizer will decide whether it would be appropriate for them to substitute the member.原則とし
- 1 2 In each match, the non-debater students of the team will act as assistants of the Organizer. As for assistants, if your team is on the affirmative side, they play the role of cahirperson, and if they are on the negative side, they play the role of timekeeper. (The Organizer will secure assistants for teams with only 4 members on the day due to illness or other reasons.)
- 1 3 Basically, all participating teams should have a School Judge. A School Judge should be a person who has experience coaching debate teams at his/her school with the same proposition as this contest, and has attended the judge training seminar held by the Kumamoto prefecture English teachers' association. A teacher in charge of his/her school teams can be a School Judge.
- 1 4 Teams, their teachers, and school judges are required to cooperate with the instructions given by the Organizer. If the students, coaches, or judges violate the instructions, or violate rules 10 and 11 during the contest, the team will be penalized. If the violation was judged as malicious, all matches that the team partook will be considered as being lost, and further participation will not be permitted and they will lose the chance to qualify for the finals. If violations are discovered after the tournament, any awards given will be cancelled and prizes must be returned.

4. Procedure of the Rounds

1 5 Each round proceeds as follows;

- (1) [Preparation (5 minutes before)] a Chairperson (CP, hereafter) and timekeeper (TK, hereafter) will be seated 5 minutes before. Students who will be participating in the game (debaters, hereafter) enter the game venue 5 minutes before the game and start preparing for the game. Debaters should put their school name cards on the blackboard. Also, write your name on the chalkboard so that the judges can see it.
- (2) [Preparation of the round (2 minutes before)] Two minutes before the start of the game, CP asks the debaters to take their seats. When facing the judges, the affirmative side will be seated on the left, and the negative side will be seated on the right.
- (3) [Announcement (60 seconds before)] TK starts announcement.
- (4) [Start of the round] When the time comes, CP starts the game. During the game, debaters cannot change their roles.
- (5) [For each speech] Each speech will be given on the spot. Also Please follow the HEnDA Rules for the role of each debater. In addition, considering the impact on the examination and manners, please refrain from speaking or leaving your seat during the speech. If it's too bad, the judges will warn you
- (6) [Evidence] The definition of evidence and viewing by the opposing team will be the same as the HEnDA Rules.
- (7) [Chairperson/Timekeeper] CP announces the start of each speech, and TK starts counting the time after each speaker's self-introduction. TK also shows time to the debaters.
- (8) [Recording] Basically, the preliminary rounds cannot be recorded or videotaped in consideration of portrait rights and the implementation of fair matches. This must be announced before each match and also in the opening ceremony. However, if both teams in a round agree to being recorded or the Organizer records for management purposes, it may be permitted. If recording takes place without the permission of both teams, the team concerned may not be allowed to participate in the final tournament. Teachers of the participant teams should inform students of this rule to make sure that the tournament is managed fairly.
- (9) [After the round] After the round, all the debaters shake hands with all of their opponents.
- (10) [Result announcement] Each judge individually decides which side wins, and fills in and submit a judge sheet by FORMS. Then, Judges individually tell debaters the following statements; ① The result of the game, i.e. the winner, ② a brief statement to explain the reason for the decision. The judges will think independently and announce them individually. (When the number of the judges are even, and if the votes are split, the game is even.)

1 6 The competition venue will be as shown in the diagram below. However, if there are restrictions such as being unable to move the desk in the classroom, please follow the instructions of the Organizer. From the farthest from the judges, sit in order of constructive speaker (1), attack speaker (2), defense speaker (3), and summary speaker (4). CP and TK sit at the same place as the judges.



5. Judges and Judging

- 1 6 Judges make decisions by themselves, independently. They decide the winner by focusing on the content and persuasiveness of the speeches. While they are judging, they should prepare for the brief comments at the announcement time. In the comments, judges will briefly tell the debaters which was the most persuasive argument (AD1, AD2, DA1, or DA2) with reason(s). Also, the following should be noted:
- (1) Judgement must not be made based on a judge's own belief or expertise knowledge; rather, they must make the judgement based on the speeches. It must also be noted that the decision should not be based only on the debaters' English skills, such as pronunciation.
 - (2) After all the speeches, judges will vote for the winner, choosing the most persuasive argument from AD1, AD2, DA1, and DA2. They must also choose the best debater in the round. The best debater is not necessarily chosen from the team that the judge voted for.
 - (3) Judges can kindly ask or gesticulate for speakers to speak louder or more slowly when it is too difficult to understand the speech. If the situation continues despite such attempts, judges should advise students about proper speech during the comment time at the end of the debate, and tell the debaters if it has influenced their decision making.
 - (4) Basically, the judges will be the head office judges requested by the Organizer and the School judges of each team. Basically, the head office judges should have experience as judges at prefectural competitions, etc., three times or more. The School judges must be approved by Koeiken (see Rule 13). School judges cannot judge their own school. If you are assigned to a judge for such a match, please notify the Organizer as soon as possible.
 - (5) There will be two judges for the preliminaries. The number of judges for the final tournament shall be an odd number of 3 or more, and will be announced separately by the Organizer.
 - (6) No objections can be raised regarding the results determined by the judges of this tournament.

Supplementary

1 Supplement 1: vote number by default

If a team cancels or drops out in the preliminary rounds, the vote will be calculated using the formula below.

(1) The vote of the team (the win by default):

There are four rounds, so the average vote will be used as the vote of the win by default. If the votes of other rounds are 2,1,2, the average will be 1.66. This number is rounded up and 2 votes go to the team (To sum up, the number of votes awarded to the team in the four rounds is $2+1+2+2=7$.)

(2) The vote of the opponent team

As for the opponent team's vote, basically one vote will be given as the vote number of the team that canceled. So if Team X canceled and Team Y had the default game, the opponent votes that Team Y will be added 1 vote. However, if the situation is too critical, at that time, the Organizer will adjust the vote number taking into considering fair management of the game.

Time allocation

affirmative 4 members	Speech	minutes	negative 4 members
A 1	①Affirmative Constructive Speech	4	
	Preparation Time	1	
A 1	②Questions from the Negative	2	N 4
	③Negative Constructive Speech	4	N 1
	Preparation Time	1	
A 4	④Questions from the Affirmative	2	N 1
	Preparation Time	2	
	⑤Negative Attack	3	N 2
A 3	⑥Questions from the Affirmative	2	N 2
A 2	⑦Affirmative Attack	3	
A 2	⑧Questions from the Negative	2	N 3
	Preparation Time	2	
A 3	⑨Affirmative Defense	3	
	⑩Negative Defense	3	N 3
	Preparation Time	2	
A 4	⑪Affirmative Summary	3	
	⑫Negative Summary	3	N 4

Total 4 2 min.