|  |  |
| --- | --- |
| The 17th Kumamoto High School English Debate Contest Rules  （Online Version） | |
| **１．General rules** | |
| １ | This contest is open to all the students who belong to public and private high schools, middle schools, or high technical colleges (ranging from 10th to 12th graders) in Kumamoto Prefecture. A team should consist of 4 to 6 members. 4 members from among the enrolled members are allowed to take part in each round. A team is allowed to change its members in each round, but members cannot switch to a substitute member after the round has started. |
| ２ | Basically, the debate topic, the role of each speaker, and the judging criteria will be the same as for this year’s HEnDA national tournament. If there are any discrepancies between this Rulebook and the HEnDA Rulebook, then this Rulebook will be used to organize the contest. |
| ３ | This year, the contest will be held online through ZOOM. Thus, the contest procedure has been changed. Unlike the previous year, when we had four preliminary rounds, and the final and the 3rd placement round, this year the order of the top four teams will be decided through the results of four rounds. There will be no final rounds. The top two teams will be qualified to participate in the All Kyushu High School English Debate Contest, and one or two of the top teams (the number has not been decided yet) will be qualified to participate in the HEnDA National Contest. |
| **２．Rounds and Awards** | |
| ４ | Each team will compete in four rounds: two rounds as an affirmative side, two as a negative side. During the 1st and 2nd round, the teams that have already debated against each other, and teams from the same school, will not debate against each other. |
| ５ | The Contest Organizer will decide the 1st and 2nd round matches at random. The 3rd and the 4th round, matches will be allotted according to the results of the previous rounds, using the “Power-pairing system”. This Power-pairing system basically matches teams that have won the same number of votes. Under this system, we will adopt the so-called “high-low” rule, in which if several teams have the same number of votes, the team that is higher in rank among the group with the same votes, will be matched against the lower team in the same group. Each round will have two judges. The two judges will decide the winner independently and will vote separately. Each judge’s vote has equal value. (If the judges’ votes are split, the round will be a “tie”) |
| ６ | The top four teams will be decided by the following criteria: (In case of “bye round” the Organizer will calculate the vote. For further information, please refer to Supplementary 1)   * 1. The 1st criterion: Teams who won the most votes will be in the upper ranking.   2. The 2nd criterion: For each team, the total number of votes of the opponent teams will be totaled. Among the teams with the same number of votes, the team with the higher total opponent votes will be in the upper ranking.   3. The 3rd criterion: If both the number of votes and the total opponent votes are the same, the team getting the higher average communication points (average not including the “bye round”) will go to the upper rankings.   4. The 4th criterion: If the above three criteria are all the same, the teams which get the more ‘best debater awards’ on average (average not including the “bye round”) will go to the upper ranking.   5. The 5th criterion: If the above four criteria are all same, the student leaders of the tied teams will be required to do a “Janken” (Rock, Scissors, Paper) in front of the judges. The winner of the “Janken” will be ranked higher among the tied teams. |
| ７ | The first to fourth prizes are awarded to the top four teams. A plaque and certificate will be given to each team. Also, the best debater award will be given to excellent individuals. This will be decided by consultation among the votes from all rounds. |
| ８ | Higher teams will have priority to participate in the HEnDA national tournament. The number of the teams are not decided yet. |
| **３．Teams and its Members** | |
| ９ | Each member on a participating team in this contest should belong to the same high school, middle school or high technical college in Kumamoto Prefecture. Each team should consist of 4 to 6 students. A team with only 3 students or less is not allowed to register. (In exceptional circumstances, such as an enrolled member’s sickness, the Organizer may allow a 3-member team.) Also, each team member must meet the conditions below.   * 1. English native speakers are not allowed to participate in this tournament.   2. Where one or more of the following conditions apply, up to 2 members are allowed to register in each team. (However only 1 student can take part in a round.)   (1) A student with more than 12 months’ experience staying in a country where the first language is English. (If the stay was before entering primary school, the stay need not be counted)  (2) A student from countries where English is not the mother language, but is one of the official languages. (If the student left the country before entering primary school, the stay need not be counted)  (3) A student who mainly uses English at home.  \*Exchange students are allowed to participate in the debate if he/she doesn’t come from an English speaking country.  \*If any team is suspected of having breached the above conditions, then the tournament organizer will conduct an investigation. |
| １０ | Basically, teams are not allowed to change their members after the enrollment. In case a team lacks a member because of an unavoidable accident, for example sickness or a traffic accident, the Organizer will decide whether it would be appropriate for them to substitute the member.原則とし |
| １１ | Basically, all participating schools should have a School Judge. A School Judge should be a person who has experience coaching debate teams at his/her school with the same proposition as this contest, and has attended the judge training seminar held by the Kumamoto prefecture English teachers’ association. A teacher in charge of his/her school teams can be a School Judge. |
| １２ | Teams, their teachers, and school judges are required to cooperate with the instructions given by the Organizer. If the students, coaches, or judges violate the instructions, or violate rules 9 and 10 during the contest, the team will be penalized. If the violation was judged as malicious, all matches that the team partook will be considered as being lost, and further participation will not be permitted and they will lose the chance to qualify for the finals. If violations are discovered after the tournament, any awards given will be cancelled and prizes must be returned. |
| **４．Procedure of the Rounds** | |
| １３ | Each round proceeds as follows;  (1) [5 minutes before the round] a Chairperson (CP, hereafter) and the debaters should be in the assigned ZOOM room, and check if their microphones and videos are functioning without any problems. Each participant should show his/her name as instructed by the Organizer. A Chairperson is to perform the role of a timekeeper, and a staff member of the Organizer will be a Chairperson this year.  (2) [Preparation of the Round (2 minutes before the round)] CP ask the debaters if they are ready to start the round.  (3) [Announcement (60 seconds before)] CP starts announcement.  (4) [Start of the round] When the time comes, CP starts the game. During the game, debaters cannot change their roles.  (5) [Each speech] Please follow the HEnDA Rules for the role of each debater. During a round, all debaters except the speaker at that time should keep their microphones off. However, video cameras should be kept on through the round.  (6) [Chairperson] CP announces the start of each speech and starts counting the time. CP also shows time to the debaters. Each debater should check his/her speech time with his/her own timer or stopwatch.  (7) [Restriction of recording] Basically, Video or Audio recording of the rounds is restricted. This is to make sure the contest is conducted fairly. This must be announced before each match and also in the opening ceremony. However, if both teams in a round agree to being recorded or the Organizer records for management purposes, it may be permitted. If recording takes place without the permission of both teams, the team that records will be penalized as Rule 12 decides. Teachers of the participant teams should inform students of this rule to make sure that the tournament is managed fairly.  (8) [After the round] After the round, all the debaters applaud to congratulate each other’s good performance.  (9) [Result announcement] Each judge individually decides which side wins, and fills in and submit a judge sheet by FORMS. Then, Judges individually tell debaters the following statements; ① The result of the game, i.e. the winner, ② a brief statement to explain the reason for the decision. (When the number of the judges are even, and if the votes are split, the game is even.) It is also acceptable for only the Main Judge to make comments on behalf of both judges. |
| １４ | As long as participating schools have a stable internet environment, they can decide the way they access ZOOM on the Internet. Team members can gather at a certain place and access ZOOM, or each member can access individually from different places. However, a School Judge must access individually since he/she will not be with his/her school team(s). During a round, the video cameras should be kept on. In case a good internet environment is not available, the Organizer will provide an access point. (This year, Kumamoto High School) |
| **５**．Judges and Judging | |
| １５ | Judges make decisions by themselves, independently. They decide the winner by focusing on the content and persuasiveness of the speeches. While they are judging, they should prepare for the brief comments at the announcement time. In the comments, judges will briefly tell the debaters which was the most persuasive argument (AD1, AD2, DA1, or DA2) with reason(s). Also, the following should be noted:  (1) Judgement must not be made based on a judge’s own belief or expertise knowledge; rather, they must make the judgement based on the speeches. It must also be noted that the decision should not be based only on the debaters’ English skills, such as pronunciation.  (2) After all the speeches, judges will vote for the winner, choosing the most persuasive argument from AD1, AD2, DA1, and DA2. They must also choose the best debater in the round. The best debater is not necessarily chosen from the team that the judge voted for.  (3) Judges can kindly ask or gesticulate for speakers to speak louder or more slowly when it is too difficult to understand the speech. If the situation continues despite such attempts, judges should advise students about proper speech during the comment time at the end of the debate, and tell the debaters if it has influenced their decision making. |
| **Supplementary** | |
| １  ２  ３ | Vote number by default  If a team cancels or drops out in the rounds, the vote will be calculated using the formula below.  **(1) The vote of the team (the win by default):**  There are four rounds, so the average vote will be used as the vote of the win by default. If the votes of other rounds are 2,1,2, the average will be 1.66. This number is rounded up and 2 votes go to the team (To sum up, the number of votes awarded to the team in the four rounds is 2+1+2+2=7.)  **(2) The vote of the opponent team**  As for the opponent team’s vote, basically one vote will be given as the vote number of the team that canceled. So if Team X canceled and Team Y won the game by default, Team Y will be given one opponent vote. However, if the situation is too critical, at that time, the Organizer will adjust the vote number considering fair management of the game.  When access is disconnected  (1) Due to bad internet connection, when a speaker leaves the room suddenly, CP stops the timer and waits for the speaker to come back to the room. When the speaker reappears in the room, Main Judge referring to his/her memo confirms with the speaker the part he/she was speaking, then resumes the round from that point, and CP restarts the timer. CP and Judge should discuss and decide if the timer should be turned back by a certain period.  (2) When one of the judges leaves the room due to bad connection, CP should stop the round as soon as he/she notices and instruct the debaters to wait till the judge comes back. When the judge reappears, CP and the judge clarifies the point where he left by checking his memo and have the speaker resume his/her speech from that point.  (3) When CP leaves the room due to bad connection, Main Judge have the speaker finish his/her speech till the end, and wait for the CP to return. When CP reappears, restart the round from the next speech.  Prohibition of making complaints or protesting after the round  The debaters are never allowed to make a complaint or protest against the judge’s decision after the debate is over. The same applies to, for example, new arguments in the final speech. |

Time allocation

|  |  |  |  |
| --- | --- | --- | --- |
| affirmative  4 members | Speech | minutes | negative  4 members |
| Ａ１ | ①Affirmative Constructive Speech | ４ |  |
|  | Preparation Time | １ |  |
| Ａ１ | ②Questions from the Negative | ２ | Ｎ４ |
|  | ③Negative Constructive Speech | ４ | Ｎ１ |
|  | Preparation Time | １ |  |
| Ａ４ | ④Questions from the Affirmative | ２ | Ｎ１ |
|  | Preparation Time | ２ |  |
|  | ⑤Negative Attack | ３ | Ｎ２ |
| Ａ３ | ⑥Questions from the Affirmative | ２ | Ｎ２ |
| Ａ２ | ⑦Affirmative Attack | ３ |  |
| Ａ２ | ⑧Questions from the Negative | ２ | Ｎ３ |
|  | Preparation Time | ２ |  |
| Ａ３ | ⑨Affirmative Defense | ３ |  |
|  | ⑩Negative Defense | ３ | Ｎ３ |
|  | Preparation Time | ２ |  |
| Ａ４ | ⑪Affirmative Summary | ３ |  |
|  | ⑫Negative Summary | ３ | Ｎ４ |

　Total４２min.